

Ventajas de la conexión a bases de datos H2 desde gvSIG



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- Base de datos SQL
- Consola basada en navegador



- Java
- Open source
- JDBC

Features

	H2	Derby	HSQLDB	MySQL	PostgreSQL
Pure Java	Yes	Yes	Yes	No	No
Memory Mode	Yes	Yes	Yes	No	No
Encrypted Database	Yes	Yes	Yes	No	No
ODBC Driver	Yes	No	No	Yes	Yes
Fulltext Search	Yes	No	No	Yes	Yes
Multi Version Concurrency	Yes	No	Yes	Yes	Yes
Footprint (jar/dll size)	~1 MB	~2 MB	~1 MB	~4 MB	~6 MB

See also the detailed comparison.

http://www.h2database.com/html/main.html



- Extensión Espacial de la base de datos H2
- Añadir funcionalidades espaciales
- Respecta estándares OGC: "OGC's Simple Features for SQL"

"H2GIS is to H2 as PostGIS is to PostgreSQL."







- Soporte para geometrías
 - <mark>– (Mul</mark>ti) Point
 - (Multi) Linestring
 - <mark>– (Mu</mark>lti) Polygon
- Funciones de análisis
 - H2Network



http://www.h2gis.org/



Producto que sigue en desarrollo



H2GIS

H2GIS 1.3.2 Released

RELEASE 11 Oct 2017 😭 gpetit

H2GIS version 1.3.2 use H2 version 1.4.196 and JTS version 1.14.

Change log

Bugs

- Fix Invalid cost of PK Index,
- Fix on geojson driver.

Enhancements

- Add support to 2008 and RFC 7946 specification for GeoJson driver,
- Update H2 database to 1.4.196.





Documentación disponible

GETTING STARTED

Welcome Quick-start guide Drivers Spatial indices Spatial JDBC Custom function aliases Embedded database Functions

GEOMETRY 2D

Affine transformations Convert geometries Create geometries Edit geometries Measures Operators Predicates Process geometries Projections Properties Trigonometry

GEOMETRY 3D

Convert geometries Create geometries Edit geometries Measures Properties Topography Triangulation

RASTER

SYSTEM

APPLICATIONS

H2Network





- Indices espaciales
 - CREATE SPATIAL INDEX [index_name] ON table_name(geometry_column);

http://www.h2gis.org/



Trabajo con datos

CSVWrite	Table \rightarrow CSV
DBFRead	$DBF \rightarrow Table$
DBFWrite	Table \rightarrow DBF
FILE_TABLE	Link a table to a file
GPXRead	$GPX \rightarrow Table$
GeoJsonRead	GeoJSON \rightarrow Table
GeoJsonWrite	Table \rightarrow GeoJSON
KMLWrite	KML, KMZ \rightarrow Table
OSMRead	$OSM \rightarrow Table$
SHPRead	SHP \rightarrow Table
SHPWrite	Table \rightarrow SHP



http://www.h2gis.org/



Trabajo con geometrías: 2D y 3D



Create geometries

The following geometry creation functions are available:

Process geometries

The following functions are available to process geometries:

FUNCTION	Predicates			
	Truncaics		FUNCTION	DESCRIPTION
ST_Accum	The following predicate fu	inctions ar	ST_LineIntersector	Split an input LINESTRING with another geometry
SI_BoundingCircle	FUNCTION			
ST_Collect	ST_Contains	Return t Geomet	ST_LineMerge	Merges a collection of linear components to form maximal-length LINESTRING
ST_Expand	CT Course	Return t		
ST MakeEllinse	ST_Covers	outside	ST_MakeValid	Make a Geometry valid
		Return t		Create a MULTIPOLYGON from edges of
ST_MakeEnvelope	ST_Crosses	B	ST_Polygonize	Geometries
ST_MakeGrid	ST_DWithin	Return t specified o	ST PrecisionReducer distance of one another	Reduce a Geometry's precision
ST_MakeGridPoints	ST_Disjoint	Return tru	ue Geometries A and B are disjoin	t http://www.h2gis.org/
	ST_EnvelopesIntersect	Return tru intersects	ue if the envelope of Geometry A the envelope of Geometry B	Asociación gvSlG www.gvsig.com



Otras funcionalidades



Topography

FUNCTION

The following topography functions are

Triangulation

The following triangulation functions are available:

ST_TriangleAspect	Return the	FUNCTION	DESCRIPTION
ST_TriangleContouring	Split triang according t	ST_ConstrainedDelaunay	Compute a constrained Delaunay triangulation based on a geometry
ST_TriangleDirection	Compute t a triangle	ST_Delaunay	Compute a Delaunay triangulation based on points
ST_TriangleSlope	Compute t percentage	ST_Tessellate	Tessellate a set of Polygon with adaptive triangles
ST_Voronoi	Create a Voi	ronoi diagram.	

http://www.h2gis.org/



H2Network

Applications	
FUNCTION	DESCRIPTION
ST_Accessibility	Calculate, from each vertex, the (distance to the) closest destination
ST_ConnectedComponents	Calculate the (strongly) connected components of a graph
ST_Graph	Produce nodes and edges tables from an input table containing (MULTI)LINESTRINGS
ST_GraphAnalysis	Calculate closeness/betweenness centrality of vertices and edges
ST_ShortestPath	Calculate shortest path(s) between vertices in a graph
ST_ShortestPathLength	Calculate length(s) of shortest path(s) and distance matrices
ST_ShortestPathTree	Calculate shortest path tree from a vertex



http://www.h2gis.org/



<u>A</u>rchivo <u>C</u>apa <u>M</u>ostrar <u>V</u>ista

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🌖 Vista: Sin título

Mapa

H2GIS en gvSIG

ST_OSMDownloader



CALL ST_OSMDownloader('POLYGON((-1.55 47.24, -1.55 47.25,

-1.54 47.25, -1.54 47.24, -1.55 47.24))'::geometry, '/your_url/test.osm'); CALL OSMRead('/your_url/test.osm');

Herramientas Ventana Ayuda

<u>S</u>imbología <u>T</u>ransformaciones H<u>2</u> Spatial

Scripting

Desarrollo

Catálogo

Administrador de complementos



http://www.h2gis.org/docs/1.3.2/ST_OSMDownloader/

Import file as H2 table

Download OSM



Base de datos de fichero único

×



1 KB

56 KB

172.256 KB

15.844 KB





Abrir conexión con H2GIS



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Archivo WCS	WFS OGR WMS W	MTS WebMaps GeoDB OSM gvSeismic			Archivo WCS WFS C	OGR WMS WMTS Web	Maps GeoDB OS	м	
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PUBLIC.SI	_File	\Conf_H2\data\valencia.mv.db			PUBLIC.riesgo PUBLIC.WATER_SKI	EL_SIMPLE			
PUBLIC.o:	Servidor				PUBLIC.schools PUBLIC.BLOCKS				
PUBLIC.B	Puerto	9123	ino		PUBLIC.TEST	~	Todo	s Ninguno	
Configuración	Base de datos				Configuración de tabla				
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Administrar base de datos





Importación de capas







gvSIG 2.4.0.2841 RC3 : Sin título

H2GIS en gvSIG

Enlace de capas

Cancelar

Aceptar



Archivo Selección Capa Mostrar Vista Mapa Herramientas Ventana Ayuda 🗋 🖆 🛃 🕹 📽 📑 🖑 💥 💘 🔍 🔍 0 🐌 🖹 🐕 🐴 🔍 🔷 🍕 🔕 🤣 🍸 📗 🍇 🗹 📎 Þ ø Administrador de complementos 🥵 Vista: Sin título Simbología 🖃 🔽 🎽 zona_estudio Transformaciones H2 Spatial Mostrar la herramienta de administración de H2 H2 roads BLOCKS Enlazar capa con una tabla de H2 Scripting Import file as H2 table Enlazar la capa corriente con una tabla de H2 Desarrollo Download OSM Geoprocesamiento Herramienta de administración de H2 - - X Select database - • × http://localhost:8082/login.do?jsessionid=ed3023afc70981f51998f6940316df18 Nombre de conexión /alencia 🔗 🗸 Auto commit 🕙 🖉 Número máximo de filas: 1000 💌 $\mathbf{\Omega}$ Auto completado Desactivado - (?) \sim H2Spatial Conector \sim jdbc:h2:D:/Dropbox/gvsig/Con Ejecutar Run Selected Auto completado Eliminar Instrucción SQL: ZONA ESTUDIO select * from zona estudio; _File IG\Conf_H2\data\valencia.mv.db 🗄 🛛 PK I THE GEOM Servidor ∃ CAMPO1 Image: A state of the s Puerto 9123 BLOCKS Base de datos valencia EXPLODE_POLYGONS_C 🛨 🔲 GRID select * from zona_estudio; SA Usuario GRIDED_POLYGON CAMPO1 PK THE GEOM Contraseña MULTIPOLYGON (((723536.8049770232 4373781.143973732, 724121.9961840374 1 0 ∃ ■ POLYGONS CELL UNIOI 4373781.143973732, 724121.9961840374 4373203.742333533, 723536.8049770232 Tenga en cuenta que el nombre de usuario y la contraseña 4373203.742333533, 723536.8049770232 4373781.143973732))) deben coincidir en mayúsculas y minúsculas con el registrado POLYGON_EDGES_EDGI (1 fila, 4 ms) en la base de datos. E POLVGON EDGES NOD











Exportar datos a la base de datos



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Exportar datos a la base de datos





H2GIS: SQL



Inicializar extensión espacial:

CREATE ALIAS IF NOT EXISTS H2GIS_EXTENSION FOR "org.h2gis.ext.H2GISExtension.load"; CALL H2GIS_EXTENSION();

http://www.h2gis.org/



Redes









Redes





http://www.h2gis.org/

OGRS 2014 - Road network analysis with H2Network



Cálculo de sombras



https://github.com/orbisgis/h2gis/wiki/3.3-Compute-building's-shadow



Cálculo de sombras

```
SET @PLACE ='POINT(-0.379320 39.466604)';
DROP TABLE IF EXISTS sunposition;
CREATE table sunposition (id int, the_geom geometry);
INSERT INTO sunposition values(1, ST_SunPosition(@PLACE,'2015-01-30
8:00:00+01:00'));
```

```
INSERT INTO sunposition values(5, ST_SunPosition(@PLACE,'2015-01-30
12:00:00+01:00'));
```

DROP TABLE IF EXISTS shadow1, shadow2, shadow3, shadow4, shadow5, shadow6, shadow7, shadow8, shadow9, shadow10;

```
CREATE TABLE shadow1 AS SELECT
ST_Geometryshadow(ST_GeometryN(a."geometry" ,1), b.the_geom, 3)
the_geom FROM "buildings" a, SUNPOSITION b WHERE b.id=1;
CREATE TABLE shadow5 AS SELECT
ST_Geometryshadow(ST_GeometryN(a."geometry" ,1), b.the_geom, 3)
the_geom FROM "buildings" a, SUNPOSITION b WHERE b.id=5;
```

https://github.com/orbisgis/h2gis/wiki/3.3-Compute-building's-shadow



• Extraer bloques de red de carreteras



https://github.com/orbisgis/h2gis/wiki/3.2-Extract-blocks-from-road-network



• Extraer bloques de red de carreteras

Roads



https://github.com/orbisgis/h2gis/wiki/3.2-Extract-blocks-from-road-network



• Extraer bloques de red de carreteras (1)

-- Create the grid (cells of 2km). Will be used to clip the roads DROP TABLE IF EXISTS grid;

CREATE TABLE grid AS SELECT * FROM st_makegrid('POLYGON((715000 4363978, 715000 4379448, 732000 4379448, 732000 4363978, 715000 4363978))'::GEOMETRY, 500, 500);

CREATE SPATIAL INDEX ON grid(the_geom);

-- Create polygon in cells from cutting roads DROP TABLE IF EXISTS polygons_cell; CREATE TABLE polygons_cell(the_geom geometry, index_i int, index_j int, id int)

AS (SELECT

ST_POLYGONIZE(ST_UNION(ST_COLLECTIONEXTRACT(ST_INTERSECTION(ST_ACCUM(a."geome try"), b.the_geom),2), ST_EXTERIORRING(ST_GEOMETRYN(b.the_geom,1)))) as the_geom, b.ID_COL, b.ID_ROW, b.ID FROM "roads" a, grid b WHERE a."geometry" && b.the_geom GROUP BY b.the_geom); CREATE INDEX ON polygons_cell(id); CREATE INDEX ON grid(id);

https://github.com/orbisgis/h2gis/wiki/3.2-Extract-blocks-from-road-network



• Extraer bloques de red de carreteras (2)

```
-- Explode multi-polygons cell into simple polygon
DROP TABLE IF EXISTS explode polygons cell;
CREATE TABLE explode_polygons_cell(gid serial, THE_GEOM POLYGON, INDEX_I
int, INDEX J int)
 AS (SELECT null, the geom, index i, index j FROM ST EXPLODE('polygons cell'))
UNION ALL (SELECT null, a.the_geom, a.ID_COL, a.ID_ROW FROM grid a LEFT JOIN
polygons cell b ON a.ID = b.ID GROUP BY A.ID, b.ID, a.the geom HAVING b.ID IS
NULL);
CREATE INDEX ON explode polygons cell(index i, index j);
CREATE SPATIAL INDEX ON explode polygons cell(the geom);
-- Find polygon with common segment between adjacent cells
DROP TABLE IF EXISTS polygon_edges;
CREATE TABLE polygon_edges (EDGE_ID SERIAL, START_NODE INT, END_NODE INT)
 AS SELECT null, A.GID as START NODE, B.GID as END NODE
FROM explode_polygons_cell A, explode_polygons_cell B
  WHERE (A.GID<B.GID AND A.THE_GEOM && B.THE_GEOM AND (ABS(A.index_i-B.index_i) =
1 OR ABS(A.index j-B.index j) = 1) AND ST DIMENSION(ST INTERSECTION(A.THE GEOM,
B.THE_GEOM)) = 1);
```

DROP TABLE IF EXISTS polygon_edges_EDGE_CC, polygon_edges_NODE_CC;

CALL ST_CONNECTEDCOMPONENTS('polygon_edges', 'undirected');

https://github.com/orbisgis/h2gis/wiki/3.2-Extract-blocks-from-road-network



Extraer bloques de red de carreteras (3)

-- Unify polygons that share a boundary DROP TABLE IF EXISTS polygons_cell_union; CREATE TABLE polygons_cell_union AS SELECT ST_UNION(ST_ACCUM(A.THE_GEOM)) AS THE_GEOM FROM explode_polygons_cell A, polygon_edges_NODE_CC B WHERE A.GID=B.NODE_ID GROUP BY B.CONNECTED_COMPONENT;

https://github.com/orbisgis/h2gis/wiki/3.2-Extract-blocks-from-road-network



Esqueleto de polígono

https://github.com/orbisgis/h2gis/wiki/3.1-Extract-central-skeleton



Esqueleto de polígono



https://github.com/orbisgis/h2gis/wiki/3.1-Extract-central-skeleton

Asociación gvSIG www.gvsig.com

0.01

0.1



Esqueleto de polígono



https://github.com/orbisgis/h2gis/wiki/3.1-Extract-central-skeleton



• Extraer bloques de red de carreteras (2)

Add some input variables
Epsilon is the merge distance of two close points
set @EPSILON = 1;
River width is the minimal river width to take account for
set @MINIMAL_RIVER_WIDTH = 4;
Centrality is a network importance coefficient filtering between 0 and 1.
set @RATIO_CENTRALITY = 0.8;
Merge adjacent polygons, the simplify them and final densify their contours.
Densification is done in order to create triangles where sides must fit into the width of the polygons. A theoretical density of 0m will create a valid skeleton of polygons.
drop table if exists watersurf_accum;
create table watersurf_accum as select
ST_SIMPLIFYPRESERVETOPOLOGY(ST_BUFFER(ST_UNION(ST_ACCUM("geometry")), 0),@EPSILON)

the_geom from "riesgo";

-- Create voronoi edges
drop table if exists water_voronoi;
create table water_voronoi as select
ST_VORONOI(ST_DELAUNAY(ST_UPDATEZ(ST_REMOVEREPEATEDPOINTS(ST_PRECISIONREDUCER(ST_TOMULTI
POINT(ST_DENSIFY(ST_ACCUM(THE_GEOM),@MINIMAL_RIVER_WIDTH / 2)),@EPSILON)),0)), 1)
the_geom from watersurf_accum;
-- Explode the MultiLineStrings into multiple rows of LineString
drop table if exists water_voronoi_edges;
create table water_voronoi_edges as select * from st_explode('water_voronoi');

https://github.com/orbisgis/h2gis/wiki/3.1-Extract-central-skeleton



• Extraer bloques de red de carreteras (2)

-- Create optimisation structure in order to speedup filtering SET @EXTENT = SELECT ST_EXTENT(THE_GEOM) THE_GEOM FROM watersurf_accum; SET @WIDTH = SELECT ST_XMAX(@EXTENT) - ST_XMIN(@EXTENT); SET @HEIGHT = SELECT ST_YMAX(@EXTENT) - ST_YMIN(@EXTENT); SET @CELL SIZE = GREATEST(@WIDTH / 30, @HEIGHT/30); drop table if exists GRIDED_POLYGON; create table GRIDED_POLYGON as select ST_INTERSECTION(G.THE_GEOM, P.THE_GEOM) THE_GEOM FROM WATERSURF_ACCUM P, ST_MAKEGRID(@EXTENT,@CELL_SIZE, @CELL_SIZE) G WHERE **ST INTERSECTS(G.THE GEOM, P.THE GEOM);** create spatial index on GRIDED POLYGON(THE GEOM); -- Keep only the voronoi edges that are inside the polygons drop table if exists water skel; create table water_skel(THE_GEOM GEOMETRY) as select V.THE_GEOM THE_GEOM FROM water_voronoi_edges V WHERE ST_CONTAINS((SELECT ST_UNION(ST_ACCUM(W.THE_GEOM)) the_geom FROM GRIDED_POLYGON W WHERE v.the_geom && w.the_geom), v.the_geom); -- Union and simplify skeleton drop table if exists water_skel_simple_accum; create table water_skel_simple_accum as select ST_LINEMERGE(ST_ACCUM(THE_GEOM)) THE_GEOM **FROM** water skel; drop table if exists water_skel_simple; create table water_skel_simple(PK SERIAL PRIMARY KEY, THE_GEOM GEOMETRY) as select null, the_geom from ST_EXPLODE('water_skel_simple_accum');

https://github.com/orbisgis/h2gis/wiki/3.1-Extract-central-skeleton



H2GIS: Fuentes

- Más info:
 - http://www.h2database.com/
 - http://www.h2gis.org/
 - https://github.com/orbisgis/h2gis/wiki
 - https://halshs.archives-ouvertes.fr/halshs-01093404/file/H2Network_presentation.pdf
 - http://2016.ogrscommunity.org/2016_workshops/h2gis/H2GIS_workshop_ OGRS2016.pdf
 - http://www.meteo.fr/icuc9/presentations/GD/GD5-5.pdf



¡Gracias!

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